

Friday Cantina Activities

Schedule at a Glance

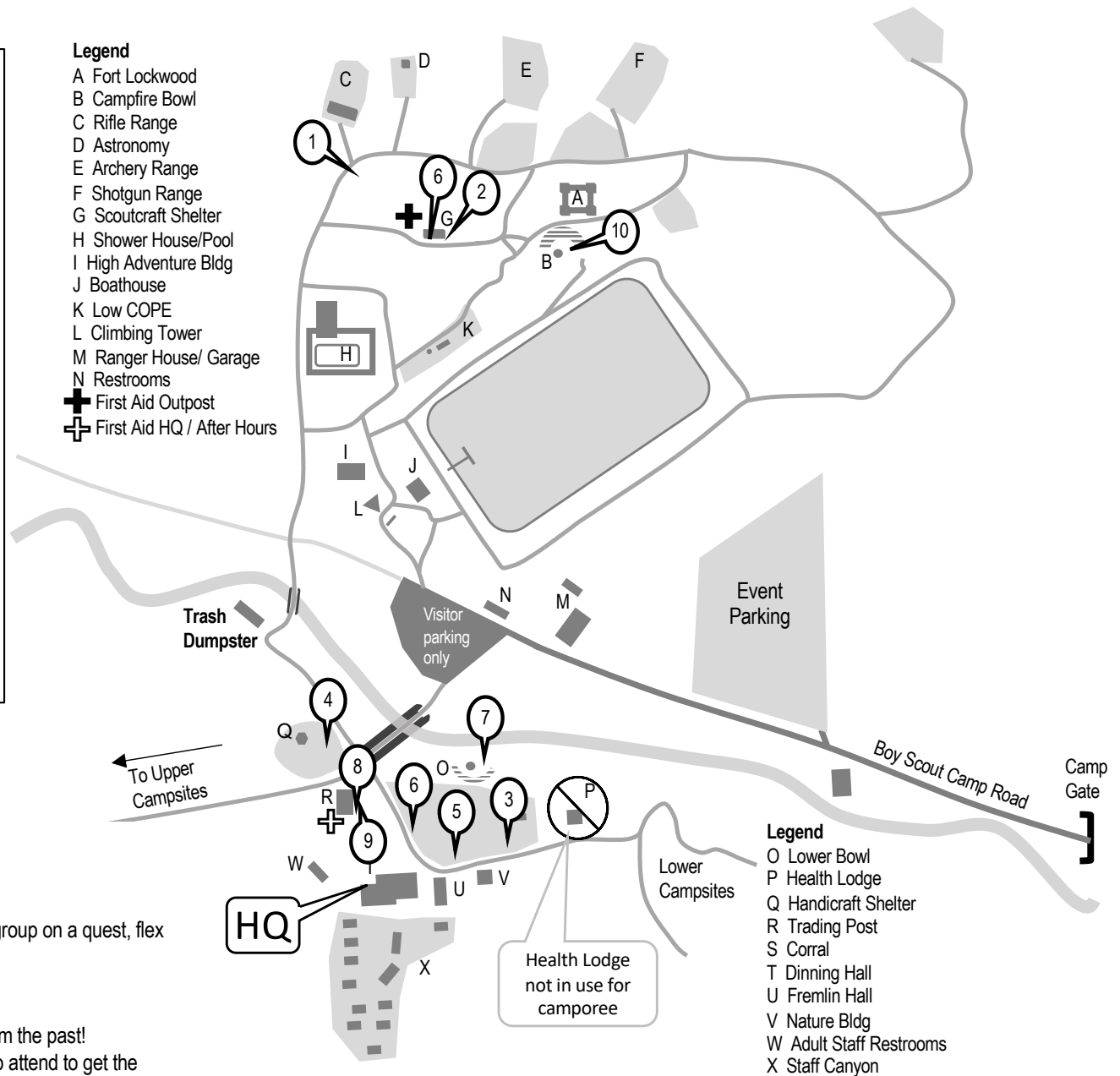
- Unit arrival and check in begins @ 4 pm
After check in proceed to campsite and set up camp. Dine if you planned to eat at camp.
- Cantina Night Activities Begin @ 7 pm
- Shooting Sports Safety Briefings @ 7
@ 5:30, 6:30, 7:30, 8:30, 9:30 pm
- Cracker Barrel Sessions @ 10
@ 8 pm, 9 pm, 10 pm
- Taps @ 11:00 pm
All Campers @ Campsites @ 11 pm

Cantina Activities

- 1 Astronomy** – Come check out the stars!
- 2 Chess** – Test your game
- 3 Woggles**– make a camporee souvenir
- 4 Karaoke**–Sing it loud!
- 5 STEM**- make some glow in the dark slime!
- 6 Board Games/Card Games/Role Playing Games** – join a group on a quest, flex your board game or card game skills! (2 locations)
- 7 Shooting Sports Safety Briefing**
- 8 Patches**- Check out an awesome patch collection
- 9 Council History**- check out some cool scouting archives from the past!
- 10 Cracker Barrel** – SPLs and SMs should make every effort to attend to get the latest information and promote fellowship between units. Patrols should stop by to confirm their shooting sports sessions.

Legend

- A Fort Lockwood
- B Campfire Bowl
- C Rifle Range
- D Astronomy
- E Archery Range
- F Shotgun Range
- G Scoutcraft Shelter
- H Shower House/Pool
- I High Adventure Bldg
- J Boathouse
- K Low COPE
- L Climbing Tower
- M Ranger House/ Garage
- N Restrooms
- + First Aid Outpost
- ⊕ First Aid HQ / After Hours



Legend

- O Lower Bowl
- P Health Lodge
- Q Handicraft Shelter
- R Trading Post
- S Corral
- T Dining Hall
- U Fremlin Hall
- V Nature Bldg
- W Adult Staff Restrooms
- X Staff Canyon

Saturday Events

Schedule at a Glance

- Reveille @ 6:30 AM
- Parade of Flags @ 7:45 AM @ 5
- Opening Ceremonies @ 8 AM
- Patrol Events begin @ 9 AM
Shooting Sports Safety Late
Arrival Briefings: 9 AM @ "B"
(campfire bowl by fort)
Campsite inspections
- Events Close for Lunch @ 12:30
Patrol Flag judging @ Dining Hall
- Patrol Events reopen @ 1:30 PM
- Dutch Oven Begins @ 2 PM
Judging @ 4 PM
- Events Close @ 5 PM
- Units Arrive at Campfire bowl @ 7:30 PM
- Campfire begins @ 7:45 PM
- Taps @ 10:30 PM

SUNDAY

- Reveille @ 6:30 AM
- Closing Ceremonies @ 7:45 @ 5
- Cleanup and Checkout @ 9 AM

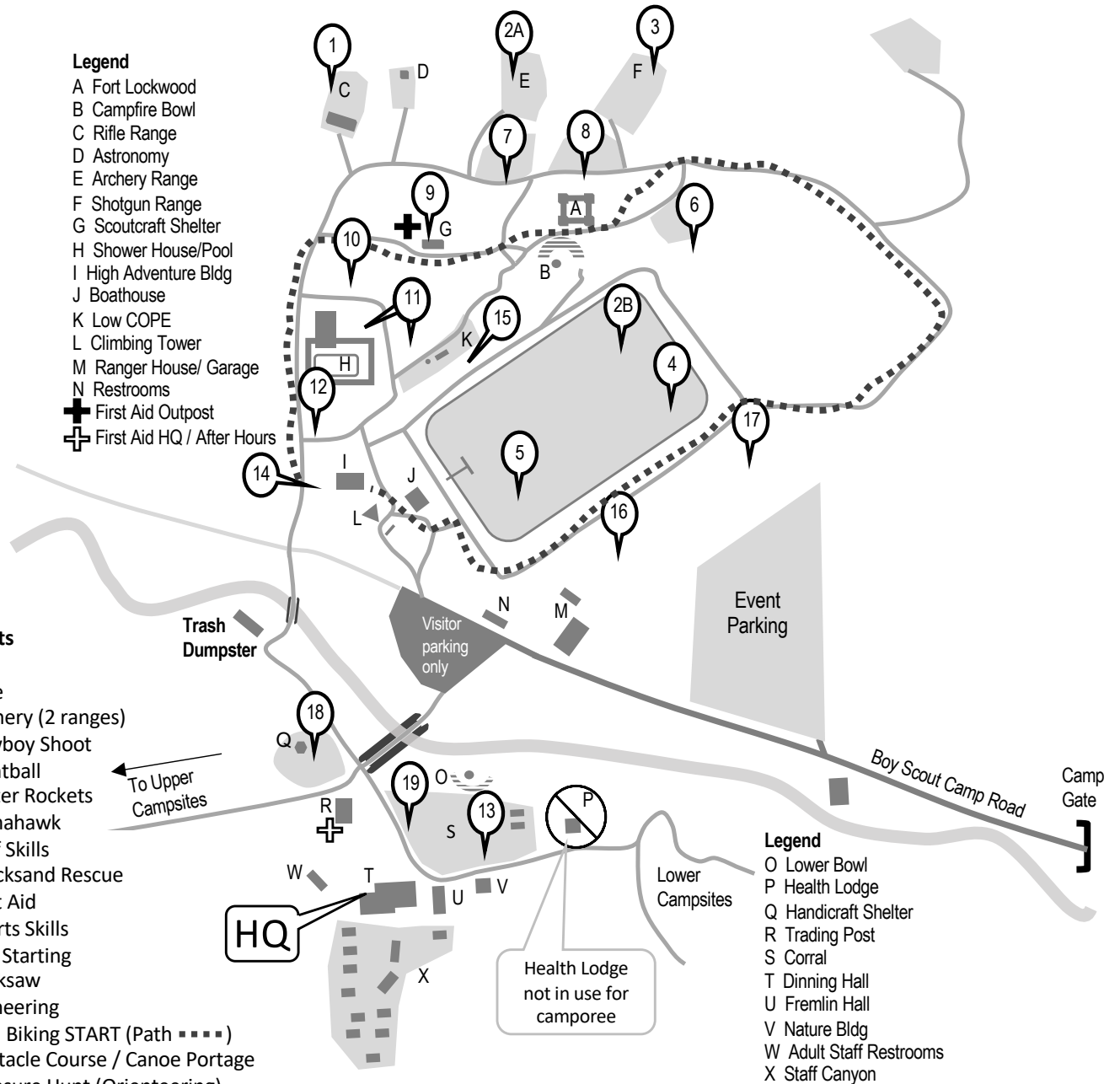
Legend

- A Fort Lockwood
- B Campfire Bowl
- C Rifle Range
- D Astronomy
- E Archery Range
- F Shotgun Range
- G Scoutcraft Shelter
- H Shower House/Pool
- I High Adventure Bldg
- J Boathouse
- K Low COPE
- L Climbing Tower
- M Ranger House/ Garage
- N Restrooms
- + First Aid Outpost
- + First Aid HQ / After Hours



Events

- 1 Rifle
- 2 Archery (2 ranges)
- 3 Cowboy Shoot
- 4 Paintball
- 5 Water Rockets
- 6 Tomahawk
- 7 Golf Skills
- 8 Quicksand Rescue
- 9 First Aid
- 10 Sports Skills
- 11 Fire Starting
- 12 Bucksaw
- 13 Pioneering
- 14 Mtn Biking START (Path)
- 15 Obstacle Course / Canoe Portage
- 16 Treasure Hunt (Orienteering)
- 17 Fishing
- 18 Survival Decisions
- 19 Dutch Oven



Legend

- O Lower Bowl
- P Health Lodge
- Q Handicraft Shelter
- R Trading Post
- S Corral
- T Dining Hall
- U Fremlin Hall
- V Nature Bldg
- W Adult Staff Restrooms
- X Staff Canyon